

Quick Reference Guide for **me** & **groff** (Ver. 3)

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All commands are **me** unless marked **t**. See
'man groff_me' and 'man 7 groff' for details.

<i>Page Control</i>	
.pl N	page length [11i] t
.po N	page offset [po-.75i] t
.ll N	line length [.l=6.5i] (page width = po + ll) t
.bp N	new page; N=next page number
.ne N	need vertical space (conditional page feed) t
.pn N	set next page number t
.2c S N	2 columns; S=space between columns; N=num columns
.1c	1 column
.bc	start new column
.nr tp n	header, footer & title font size [10p]
.he 'L'C'R'	page header with left, centre & right parts
.fo 'L'C'R'	page footer with left, centre & right parts
.hx	suppress headers & footers on next page
.\$H, \$.F	User defined macros for headers & footers
.nr hm N	top of page to header [4v]
.nr tm N	top of page to text [7v]
.nr bm N	bottom of text to bottom of page [6v]
.nr fm N	bottom of footer to bottom of page (must be <= bm) [3v]

<i>Paragraph Control</i>	
.pp	Paragraph with first line indent
.lp	Paragraph without indent
.ip label size	Indented paragraph - 'label' is put in margin of 'size' [ii=5n]
.np	Numbered paragraph (reset at .lp, .pp or .sh)
.bu	Bulleted list
.sh n 'title'	Section header of level 'n' with title.
.uh 'title'	Section header with no numbering
.nr pp n	paragraph font size [10p]
.nr sp n	section header font size [10p]
.nr qp n	quote font size [pp-1p]
.nr pf n	Paragraph font [1p]
.nr ii N	indent for .ip [5n]
.nr ps N	paragraph spacing [.35v]
.in n	paragraph indent [0n] t
.in	use previous indent t
.ba n	set base indent for all paras, sections & displays. No affect on headers &

.ti	footers. temporary indent - as '.in' but for one line t	NB the remainder are troff
	<i>Blocks & keeps</i>	
(l)l	indented, single spaced, unfilled list	\& nop - use at the start of line before . or '
(b)b	block - kept on one page	\wword Width of word
(z)z	floating keep - keep on one page	\N'xxx' octal character e.g. xxx=163:f (Pound)
(l F L C)l	same but filled, left justified, centered etc	\c continue word (if in fill mode)
(c)c	centered block (not a keep)	\C break word (if in nofill mode)
(f)f	footnote	
**	footnote number	
(q)q	quotation	
(x x	start index entry under name 'x'	\f[font] change to <i>font</i>
)x p	end index entry. Parameter p is a reference override, the default being the page number (see .xp for printing)	Font variants: add R, I, B or BI: A AvantGarde-Book BM Bookman-Light C Courier H Helvetica HN Helvetica-Narrow N NewCenturySchoolBook P Palatino T TimesRoman
		No variants: ZCMI <i>ZapfChanceryMediumItalic</i> P Previous font S Symbol SS Slanted Symbol ZD ZapfDingBats ZDR ZapfDingBats Reversed
	<i>Line Control</i>	
.br	start new line t	.sz [+N] font size - temporary - until macro package resets it! may not play nicely with macro packages.
.hl n	'n' lines (use before .lp, .ip, .np, .bp? etc calls) [1] t	\s(nn change to (arbitrary) size \s(72
		\sn or \snn change to troff constrained size \s6 \s10 \s36 (max)
.fi	fill on t	\s0 change to previous size
.nf	fill off t	*(dw Monday etc
.na	right justification off t	*(mo January
.ad b	right justification on t	*(td date: June 1, 1992
.ad l	flush left, ragged right t	\n(dy day of the month
.ad r	flush right, ragged left t	\n(mo month number
.ad c	centred t	\n[year] Y2K year e.g. "1992". Thus \n(dy/\n(mo/\n[year] produces 19/6/2018
	<i>Text Control</i>	
.q 'quote'	shorthand for left & right quote	<i>Graphics & Motion (all)</i>
.r word	roman	Note: makes coordinates absolute rather than the usual relative.
.i word	italic	
.b word	bold	.hl horizontal line
.bi word	bold italic	\D'I x y' Draw a line to (x, y)
.u word	underlined	\D'c D' Draw circle radius D with left side at current position
.bx word	boxed	\D'e D₁ D₂ , draw ellipse of diameters D ₁ and D ₂
.sm word	small	\D'a H₁ V₁ H₂ V₂ , draw an arc from current position to (H ₁ +H ₂ , V ₁ +V ₂)
*(lq *(rq	left & right quote t	\D'~ H₁ V₁ H₂ V₂... , draw a spline from current position using the given tie points.

\h'x'	move horizontally to the right
\v'y'	move vertically down
\l'x'	draw horizontal line
\L'y'	draw vertical line
.mk x, \lx	Mark present vertical/horizontal position in x
.sp \nxu \h' \nxu'	Move back to vertical/horizontal mark x

TROFF (all)

groff has long names: \n[name]. troff needs 1- or 2-letter names: \n[a] or \n(aa).

.nr pi n	set number register pi
\n[name]	dereference register name
.ds xx	set string
*[xx]	dereference string xx
\(dg	dagger => †
\(dd	double dagger => ‡
\(sc	section => §
\(rh	right hand => ☺
\(lh	left hand => ☻
\(bu	bullet => •
\(sq	square => □
\(14	quarter => ¼
\(12	half => ½
\(34	three-quarters => ¾
\(de	degree => °
\(rg	registered => ®
\(co	copyright => ©
\(eu	Euro => €
\(Po	Pound => £
others	See ' man groff_char'
\e	backslash (actually, the current escape character)

.so file	include file
.?? 'message'	puts message on stderr
.tm 'message'	puts message on stderr
.di 'message'	puts message on stderr
.ab 'message'	puts message on stderr and aborts

.PSPIC [-L -R -I n] file [width [height]]	Draw PostScript (under -Tps only). The graphic may be left or right justified (default centred) or indented by n.
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Macros (all)

.de xx	start macro xx
..	end macro

Grouping lines:

.if n \{

...
}\}
Beware of characters after \! Use }\ at the start of a line.

Forms of .if:

.if 'string1' 'string2'	True if strings equal
.if !'string1' 'string2'	True if strings not equal
.if n t o e	True if nroff troff even page odd page
.if \nX>0, .if \nX	Both true if \nX > 0
.if \nX<=0, .if !\nX	Both true if \nX ≤ 0
.ie [expr]	If part of if...else
.el [expr]	else
.ig AX	ignore till .AX
\\$1 \\$2 ...etc	parameter e.g. .fx "To" "Co" "Num" etc

Tables (use groff -t ...)

.TS H	
allbox, center, tab();	
c s s	
l l n.	
Title	
col1; col2; col3	
.TE	

Globals: **allbox, box, doublebox, center, ex-**
pand, tab(x)

Format modifiers:

l(eft), **r**(ight), **c**(entre), **n**(umeric),
a(lpha), **s**(pan), **^**(vertical span)

Lines: **_**, =

Formats:

FCW f1 i fB b

font

p+1, p8 point size

1, 2, 10 etccolumn separation

w(i) minimum column width

e equal width columns

u staggered column

z zero width entry

v3, v5 etc vertical spacing for text blocks

...T{ must be at end of line

text block

that can

span

several lines

T}{... must be at start of line

.T& Define new data format

c s s.

data

Figures (use groff -p...)

The 'current position' (cp) after .PS is at the centre of the page!!

attributes	line	box	circle	arc	el
height		•			•
width		•			•
rad			•	•	
diam			•	•	
cw				•	
right a	•				•
left a	•				•
up a	•				•
down a	•				•
to p [from q]	•				•
at p		•	•	•	•
with c			•	•	•
by (x, y)	•				
dotted e	•	•	•	•	•
dashed e	•	•	•	•	•
<-	•				•
->	•				•
<->	•				•
"text"	•	•	•	•	•
[above below]	•	•	•	•	•
[ljust rjust]	•	•	•	•	•

.PS [width [height]]	
	starts figure
.PE	ends figure
.PF	end figure with 'fly-back'
line	right d, left d, up d, down d, to p [from q], by (x,y), <-, ->, <->
box	height, width, at p
circle	rad r, diam d, at p, with c
arc	rad r, diam d, cw, right d, left d, up d, down d, to p [from q], at p, with c, <-, ->, <->
ellipse	height, width, at p, with c
text	All primitives can have "text" [above below] [ljust rjust]
dotted e, dashed e	dotted e, dashed e
	All primitives may be dotted e or dashed e.
Primitives	box, circle, ellipse, arc, line, arrow, spline, text-list
Attributes	h(eight) expr, wid(th) expr, rad(ius) expr, diam(eter) expr, up expr, down expr, right expr, left expr, from positon, to positon, at positon, with corner, by expr, expr, then, dotted expr, dashed expr, chop expr, <-, ->, <->, invis, solid, fill expr, same
Text	
Position:	[center ljust rjust above below] "text" position sprintf("format", expr) position
Places	.n .e .w .s .ne .se .nw .sw .c .start .end top bot left right start end 1st 2nd 3rd nth last (x, y)

Built-in Variables

boxwid (.75) boxht (.5) circlerad (.25) arcrad (.25) ellipsewid (.75) elipseht (.5) linewidth (.5) lineht (.5) movewid (.5) moveht (.5) textwid (0) textht (0) arrowwid (.05) arrowht (.1) dashwd (.1) arrowhead (2) maxpsht (8.5) maxpswid (11) scale (1) fillval (.3)

Verbs for *var* = *expr* to *expr* by *expr* do { ... }

if *expr* then { ... } else { ... }

define *name* { ... }

undef *name*

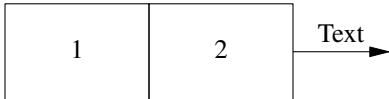
Other [...] block - names are local
{ ... } position & direction restored on exit

object-name : *elements*

example:

```
define junk {
    for i = 1 to n do {
        box sprintf("%g", i)
    }
}
n=2; Firstjunk: [junk]
arrow "Text" above with .w \
    at Firstjunk.e
```

produces:



Equations (use groff -e)

.EQ *label* Start equation (put into a). *label* prints at right

delim *xx|off*

Delimiters for in-line equations (suggest \$\$)

.EN End of equation

sub, sup Sub- & super-script

~, ^ Full & half space

sqrt, over Simple operators

sum, int, prod, union, inter,

oppE, oppA, lim, max, min

Operators with limits - add [from *x*] [to *x*]

left *x* ... **right** *y*

large brackets: *x*, & *y* are from 0{)}

floor ceiling

define *name* %size +\$1 bold ->%

Macro invoked by *name*(1). tdefine, ndefine work for troff/nroff

mark Alignment

lineup lines up to **mark**

pile Vertical alignment

matrix { **ccol** { *x* **above** *y* ... } }

example:

```
.EQ
left ( pile { n above k} right )
~ = ~ n! over {k! ^ ( n - k ) !}
~ = ~ left ( pile { n above {n - k}} \
    right )
.EN
```

produces:

$$\binom{n}{k} = \frac{n!}{k!(n-k)!} = \binom{n}{n-k}$$

Special Characters (all)

Use with \N'xxx':

128: ,	129: «	130: »	131: •
132: f	133: /	134: %o	135: †
136: ‡	137: –	138: —	139: :
140: fi	141: fl	142: :	143: ;
144: i	145: :	146: `	147: ^
148: ‘	149: ^	150: ^	151: °
152: `	153: “	154: ”	155: œ
156: †	157: „	158: œ	159: Ł
160: :	161: ¡	162: ¢	163: £
164: ☰	165: ¥	166: ¡	167: §
168: “	169: ©	170: ª	171: ¸
172: ¬	173: –	174: ®	175: ¯
176: °	177: ±	178: ²	179: ³
180: ‚	181: µ	182: ¶	183: ·
184: ‚	185: †	186: °	187: ›
188: ¼	189: ½	190: ¾	191: ¢
192: À	193: Á	194: Â	195: Ã
196: Ä	197: Å	198: Æ	199: Ç
200: È	201: É	202: Ê	203: Ë
204: Ì	205: Í	206: Ï	207: Ï
208: Ð	209: Ñ	210: Ò	211: Ó
212: Ô	213: Õ	214: Ö	215: ×
216: Ø	217: Ù	218: Ú	219: Û
220: Ü	221: Ÿ	222: Þ	223: ß
224: à	225: á	226: â	227: ã
228: ä	229: å	230: æ	231: ç
232: è	233: é	234: ê	235: ë
236: ì	237: í	238: î	239: ï
240: ð	241: ñ	242: ò	243: ó
244: ô	245: õ	246: ö	247: ÷
248: ø	249: ù	250: ú	251: û
252: ü	253: ý	254: þ	255: ÿ